

SPECIAL EFFECTS

SELECTIVE IMAGE REPAIR

BETTER SKY

- select MAGIC WAND TOOL (right column, 2nd down) tolerance = 30 (add to selection by holding down SHIFT and clicking MAGIC WAND)
- EDIT ... COPY ... EDIT ... PASTE (automatically creates second layer)
- WINDOW ... SHOW LAYERS (if necessary)
- in white box that says NORMAL ... scroll down & select MULTIPLY (automatically creates doubling of sky density)
- LAYER ... FLATTEN IMAGE

CORRECT RED SKIN using LASSO TOOL and HUE/SATURATION

- make selection using LASSO TOOL (left col, down 2)
- in MAGNETIC OPTIONS PALATTE on right, FEATHER ... 3 pixels
- IMAGE ... ADJUSTMENTS ... HUE & SATURATION (adjust sliders)

GRADUATED NEUTRAL DENSITY FILTER (digital)

- LAYER ... NEW ... ADJUSTMENT LAYER ... CURVES ... OK
- click BLEND MODE BOX in LAYERS PALATTE ... choose MULTIPLY (whole image looks darker)
- select GRADIENT TOOL (2nd row, 8 col down)
- click GRADIENT PICKER ... in the OPTIONS BAR
- pressing SHIFT KEY, draw line across image

FIX UNDEREXPOSED, MERKY IMAGE: (use multiply command)

- LAYER ... DUPLICATE LAYER ... OK (to create "background copy")
- right click on "background copy" and select LAYER OPTIONS

- LAYER ... FLATTEN IMAGE (also access to multiply command)

REMOVE COLOR CAST (with curves dialog box eyedropper tools)

- double click EYE DROPPER TOOL (right, 9 down)
- in EYEDROPPER OPTIONS PALATTE (upper right), select 3x3
- IMAGE ... ADJUST ... CURVES (must be flattened)

	double	black	gray	white
		drop	drop	drop
R	10	133	245	
G	10	133	245	
B	10	133	245	

- click black eyedropper in black, white in white, gray on gray
- click in middle of diagonal line, move up a little - lightens middle tones (tip: click around with eye dropper tool to experiment with color)

(work in progress)

HIGH KEY PORTRAIT

- select photo with white background
- IMAGE ... ADJUST ... DESATURATE
- IMAGE ... ADJUST ... LEVELS (adjust levels to perfect white)
- use "dodge tool" set at 50% (2nd column, 6 down)
- use "lasso tool" to select eyes
- SELECT ... INVERSE
- SELECT ... FEATHER (at 50 pixels)
- FILTER ... BLUR ... GAUSSIAN BLUR
- SELECT ... INVERSE (eyes) RESHARPEN

FILTER EFFECTS - (mfd select)

ADDING PAINT LIKE WATER COLOR EFFECT TO IMAGE

- IMAGE ... IMAGE SIZE ... width: 14 inches ... resolution: 100 PPI ... OK (use higher resolution for larger brush size)
- D ... (to change background to white)
- IMAGE ... CANVAS SIZE ... add 1/2 inch to height and width ... OK
- FILTER ... ARTISTIC ... WATERCOLOR ... (brush: 7, shadow: 0, texture: 1)

SOFTAR PORTRAITS (like Softar filter - hard & soft at same time)

- LAYER ... DUPLICATE LAYER ... OK
- FILTER ... BLUR ... GAUSSIAN BLUR (move slider = 25 pixels) ... OK
- in LAYERS PALATTE, slide OPACITY SLIDER to suit
- LAYER ... FLATTEN IMAGE

B & W WITH SOME COLOR

- open color image
- IMAGE ... ADJUST ... DESATURATE
- using HISTORY BRUSH, add back color

B & W (alternate method)

- open color image
- IMAGE ... ADJUST ... CHANNEL MIXER
- check MONOCHROME ... OK
- adjust sliders to preference

SEPIA TONE EFFECT

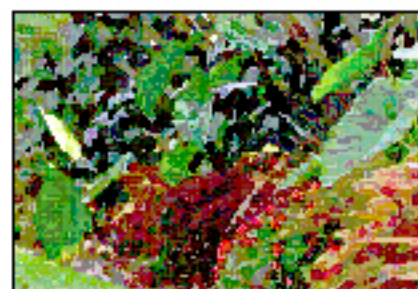
- open color image
- IMAGE ... MODE ... GRAYSCALE ... OK
- IMAGE ... MODE ... DUOTONE (type: DUOTONE / click INK 2 / move slider 50:25 ... OK ... OK)
- IMAGE ... MODE ... RGB Color

SEPIA TONE - alternate

- open color image
- IMAGE ... ADJUST ... HUE SATURATION
- click "colorize" check box
- HUE = 30 / SATURATION = 25
- OK

ARTISTIC - DRY BRUSH

- open 300 pxl ht color image
- FILTER ... ARTISTIC ... DRY BRUSH (3,8,1)



INFRARED EFFECT

- open image ... LAYER ... DUPLICATE LAYER (name it infrared) ... OK
- infrared selected, LAYER ... NEW ADJUST LAYER ... CHANNEL MIXER ... OK

BORDERS & FRAMES

WHITE / BLACK LINE / GREY: (32 MB file) (pixels is different on smaller files)

- on VERTICAL TOOL BAR ... use color pickers to make each box WHITE
- IMAGE ... CANVAS SIZE ... (PIXELS) add 30 to number on left ... OK
- on VERTICAL TOOL BAR ... use color pickers to make each box BLACK
- IMAGE ... CANVAS SIZE ... (PIXELS) add 30 to number on left ... OK
- on VERTICAL TOOL BAR ... use color pickers to make each box GREY
- IMAGE ... CANVAS SIZE ... (PIXELS) add 30 to number on left ... OK

WHITE HAIRLINE / BLACK:

- on VERTICAL TOOL BAR ... use color pickers to make each box WHITE
- IMAGE ... CANVAS SIZE ... (PIXELS) add 10 to number on left
- on VERTICAL TOOL BAR ... use color pickers to make each box BLACK
- IMAGE ... CANVAS SIZE ... (PIXELS) add 10 to number on left

SOFT EDGE / BLACK LINE:

- on VERTICAL TOOL BAR ... select PAINT BRUSH TOOL
- pick border COLOR (WHITE)
- pick SOFT BRUSH 250 (50 mb file)
- pick SOFT BRUSH 250 (50 mb file)
- on VERTICAL TOOL BAR ... use color pickers to make each box BLACK
- IMAGE ... CANVAS SIZE ... (PERCENT) 102

MISC.

BLOW UP AN IMAGE WITH INTERPOLATION:

- IMAGE ... IMAGE SIZE (in box: 240 DPI)
- check RESAMPLE IMAGE / CONSTRAIN PROPORTIONS / BICUBIC
- type in size requested

CREATE PHOTO MONTAGE

- FILE ... NEW ... enter dimensions you want montage to be ... OK
- open existing image ... use MOVE TOOL (row 1, col 2) to drag to new document
- to resize image ... EDIT ... TRANSFORM ... SCALE... marquee appears
- hold down SHIFT key while dragging corner handles
- select LASSO TOOL (col 1, row 2, 1) ... radius 50 ... draw loosely around image
- in LAYERS PALATTE, click LAYER MASK ICON (bottom of box, 1st)
- photoshop will create mask
- use ERASER TOOL (col 1, row 5) to hide more
- repeat above process as necessary

INSTANT SCREEN SAVER (in Photoshop)

- tap SCREEN SAVER KEY on keyboard
- FILE ... NEW ... OK
- CTRL V

PACKAGE PRINTING:

- FILE ... AUTOMATE ... PICTURE PACKAGE